

Vous venez de trouver une règle mise en ligne par des collectionneurs qui partagent leur passion et leur collection de jeux de société sur Internet depuis 1998.

Imaginez que vous puissiez accéder, jour et nuit, à cette collection, que vous puissiez ouvrir et utiliser tous ces jeux.

Ce rêve est devenu réalité !

Chantal et François ont créé l'Escale à jeux en 2013. Depuis l'été 2022, Isabelle et Raphaël leur ont succédé. Ils vous accueillent à Sologny (Bourgogne du sud), au cœur du Val Lamartinien, entre Mâcon et Cluny, à une heure de Châlon-sur-Saône ou de Lyon, une heure et demi de Roanne ou Dijon, deux heures de Genève, Grenoble ou Annecy et quatre heures de Paris (deux heures en TGV).

L'Escale à jeux est un ludogîte, réunissant un meublé de tourisme ★★☆☆ modifiable de 2 à 15 personnes et une ludothèque de plus de 10 000 jeux de société.

Au total, 320 m² pour jouer, ripailler et dormir.



**ESCALE À
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Règles du jeu

AVANT DE COMMENCER

IQ-Octa est un puzzle contenant 5 paires de pièces de puzzle (10 pièces au total). Chaque paire a la même couleur et une forme similaire (mais pas exactement identique). L'une des pièces d'une paire ne peut être placée sur le plateau de jeu qu'avec une orientation de 90°, tandis que l'autre pièce ne peut être placée qu'en effectuant une rotation de 45°.

- 1** Choisissez un défi. Placez les pièces comme indiqué sur le plateau de jeu.
REMARQUE : Au niveau Wizard, parfois, seules des parties d'une ou plusieurs pièces de puzzle sont visibles. Pour les défis de tous les autres niveaux, les pièces de puzzle sont visibles dans leur intégralité.
- 2** Placez toutes les pièces restantes sur le plateau de jeu.
- 3** Vous avez trouvé la solution lorsque toutes les pièces s'emboîtent sur le plateau de jeu. Il n'y a qu'une seule solution possible que vous trouverez à la fin du livret des défis.

HOW TO PLAY

BEFORE YOU START

IQ Twins is a puzzle game with 5 pairs of puzzle pieces (10 pieces total). Each pair has the same color and a similar (but not exact same) shape. One piece of a pair only fits on the game board in 90° orientations, while the other piece only fits when rotated 45° .

- 1** Choose a challenge. Place the pieces as indicated on the game board.
NOTE: The Wizard level sometimes shows only parts of one or more puzzle pieces. The challenges in all other levels show complete puzzle pieces.
- 2** Fit all the remaining pieces on the game board.
- 3** You have found the solution when all pieces fit on the game board. There is only one solution which can be found at the end of the challenge booklet.

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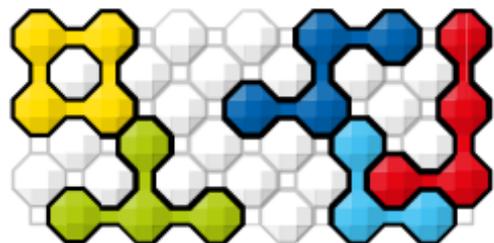
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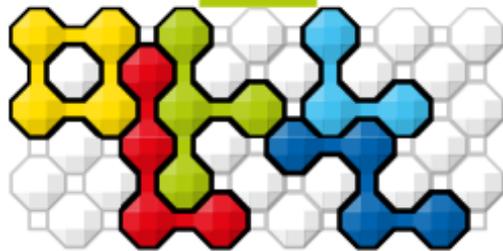
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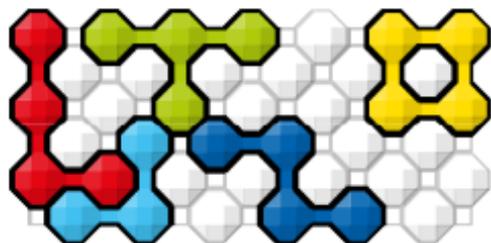
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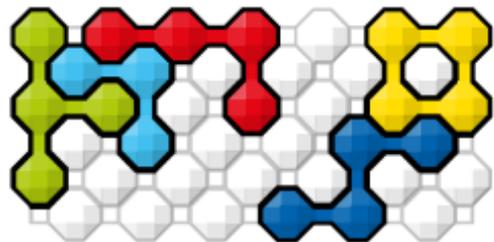
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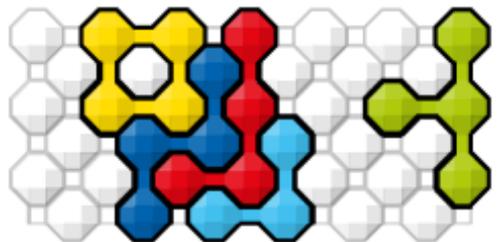
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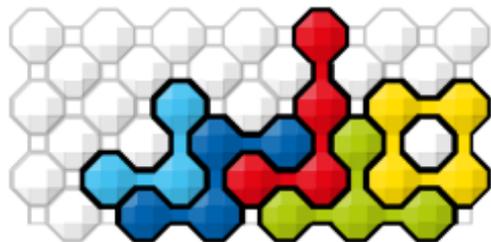
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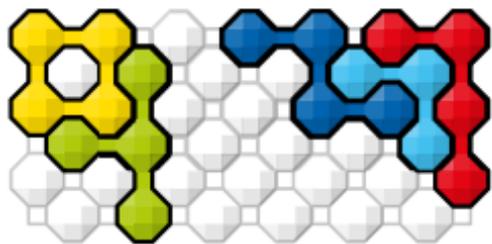
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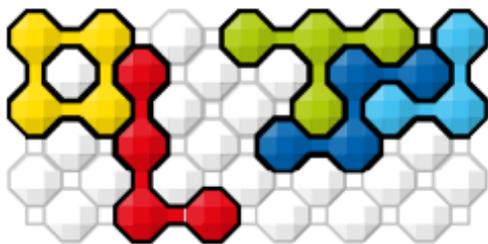
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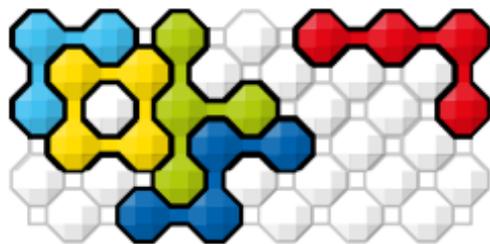
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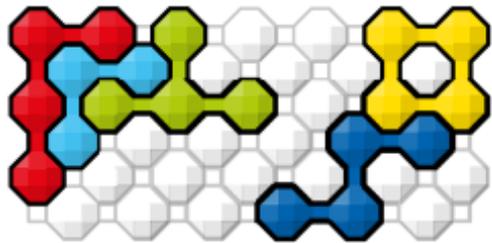
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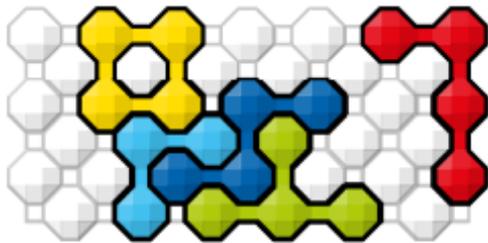
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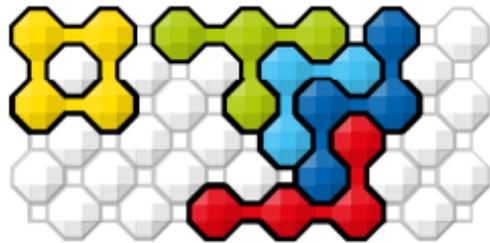
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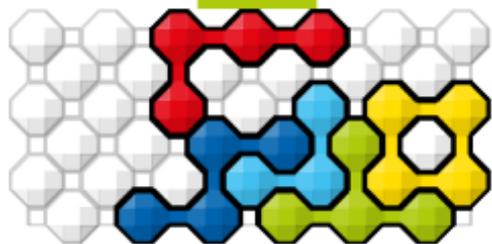
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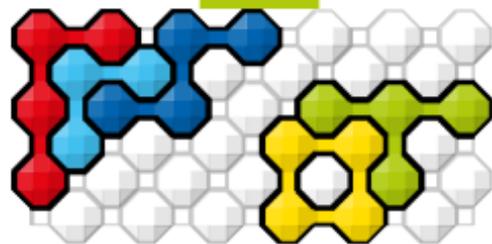
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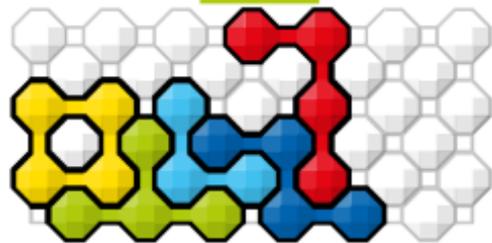
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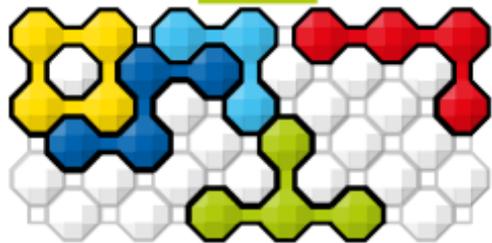
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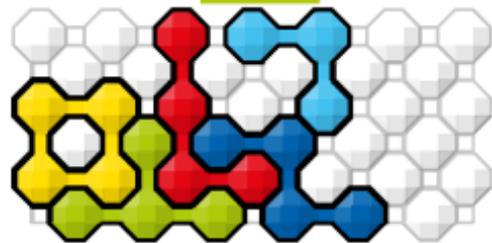
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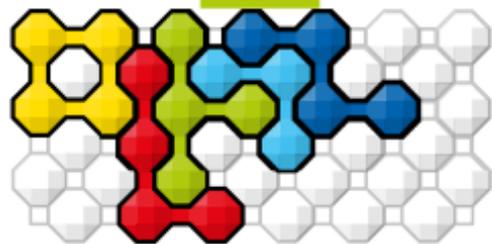
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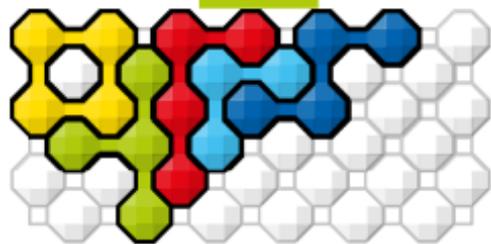
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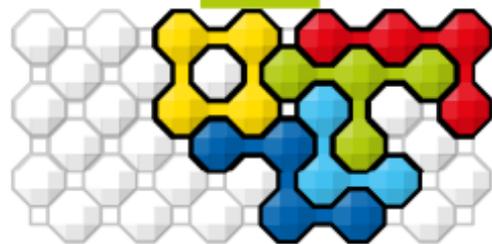
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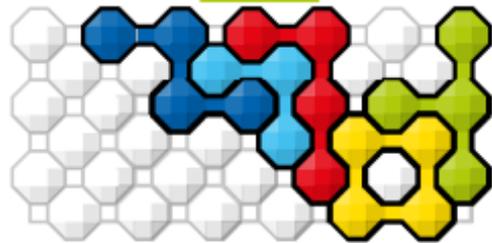
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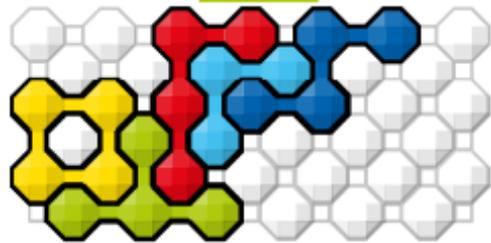
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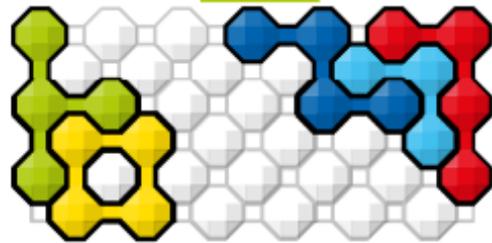
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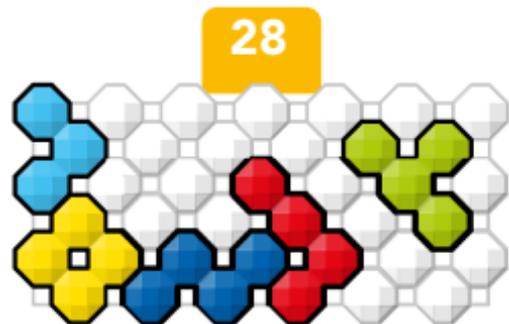
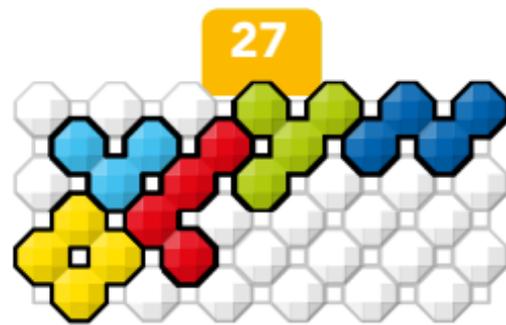
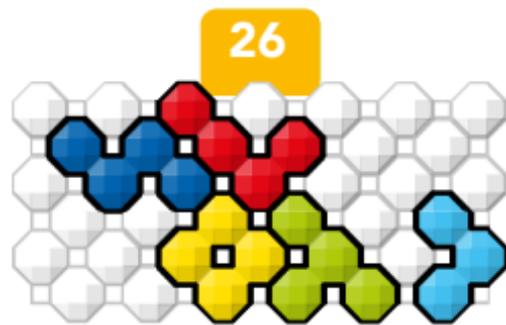


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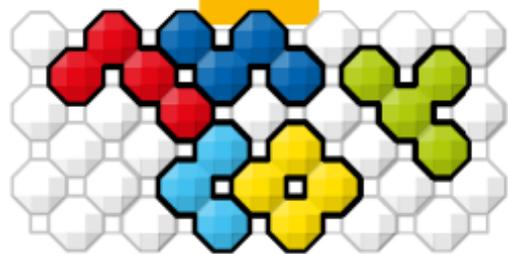
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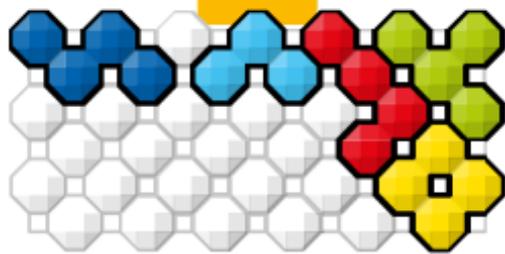




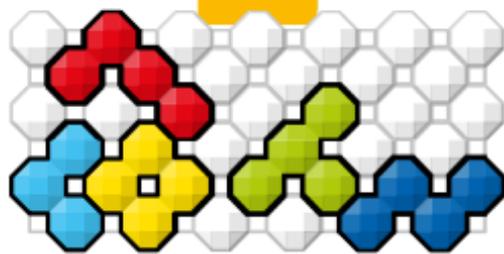
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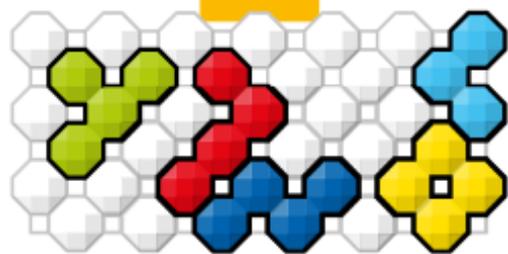
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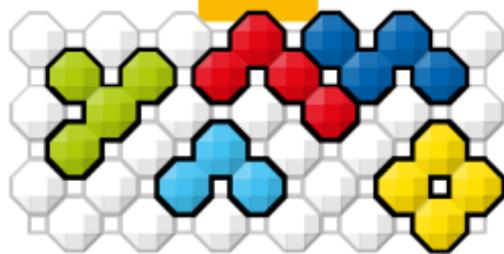
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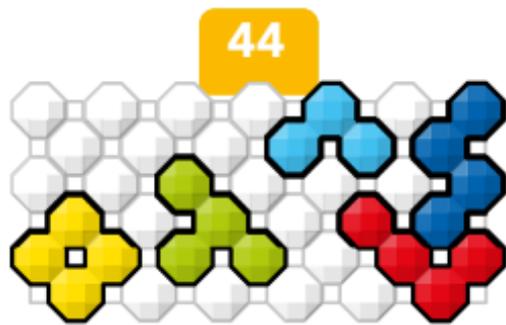


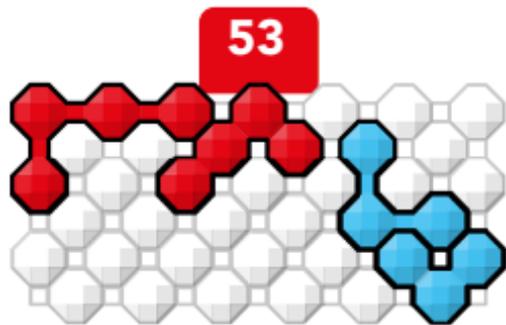
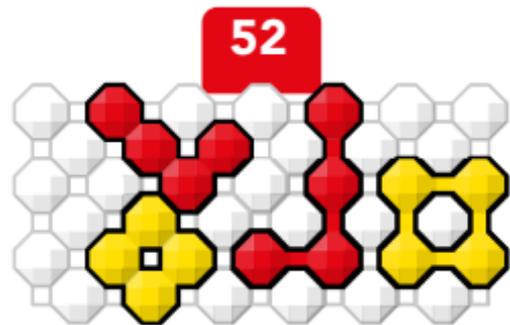
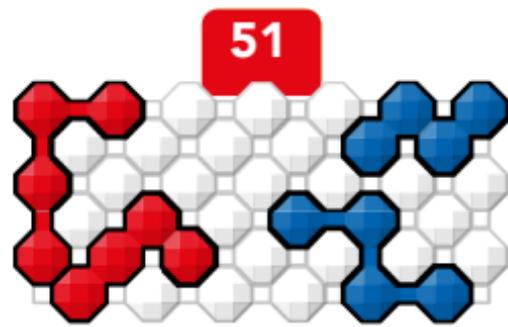
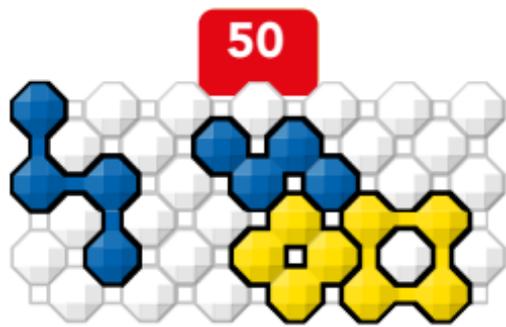
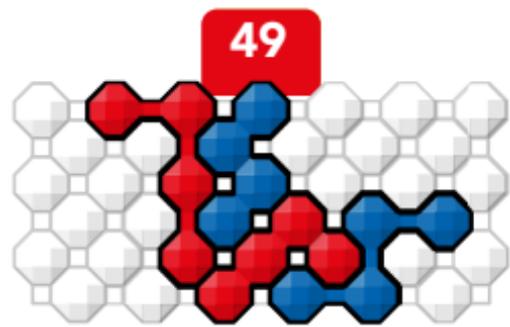
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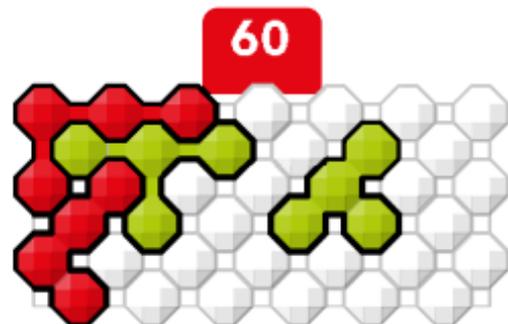
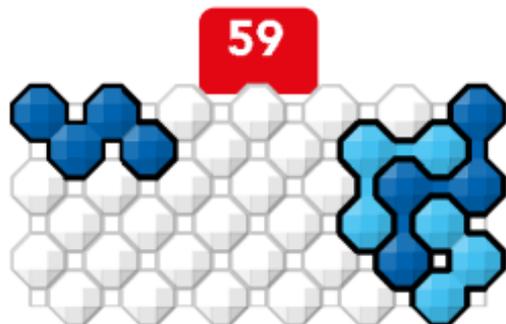
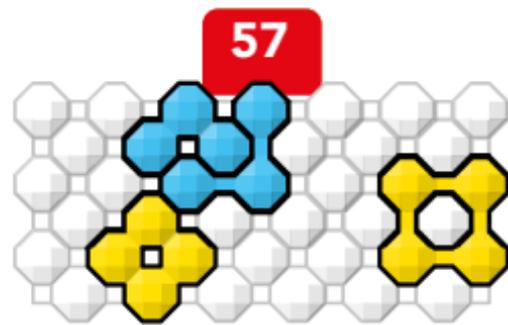
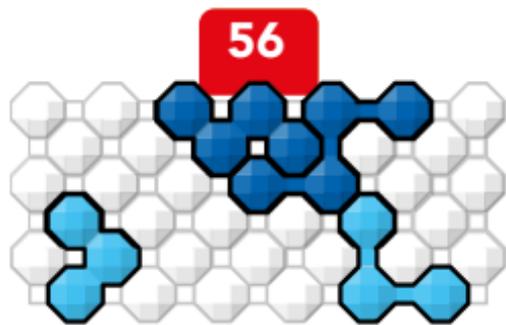
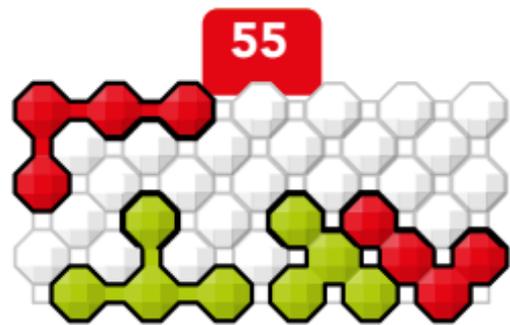


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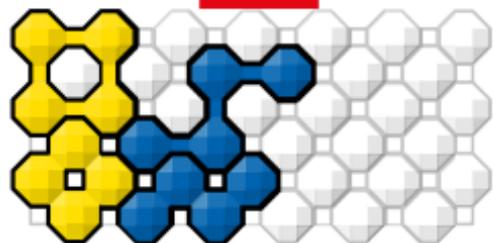




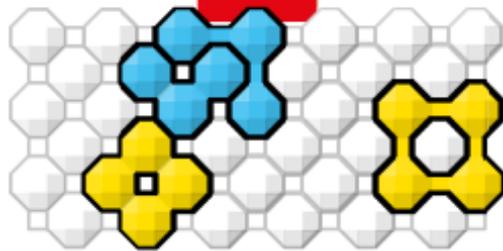




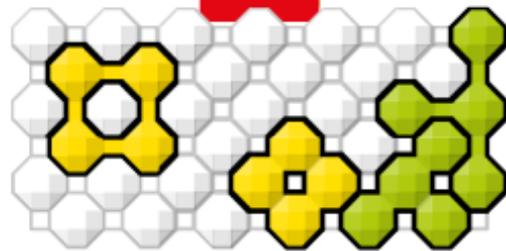
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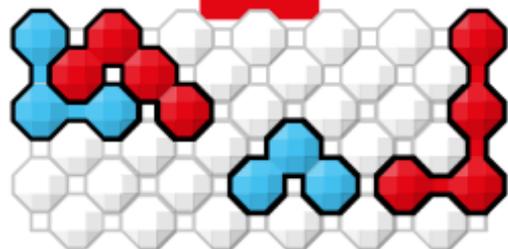
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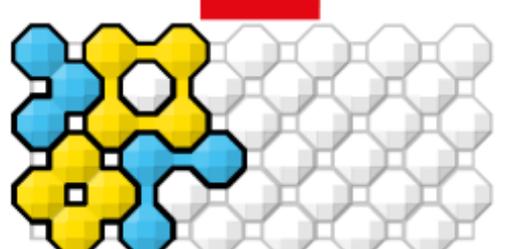
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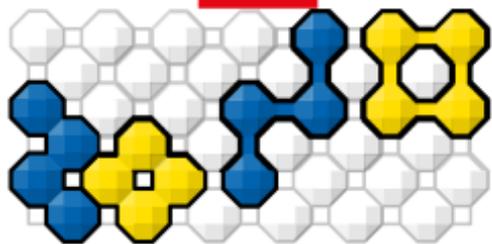
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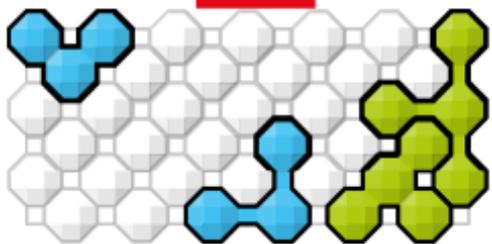
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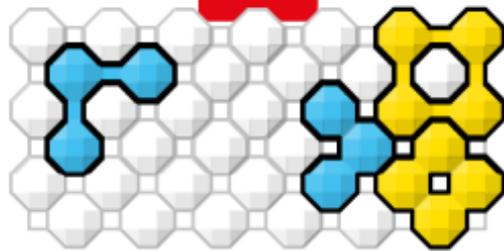
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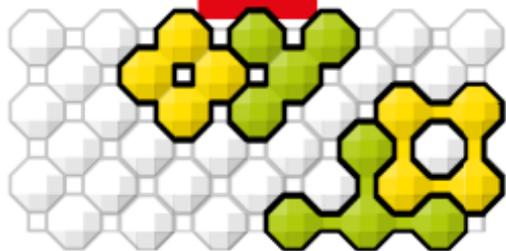
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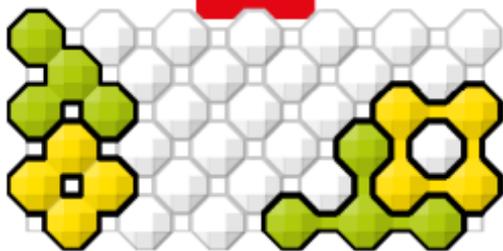
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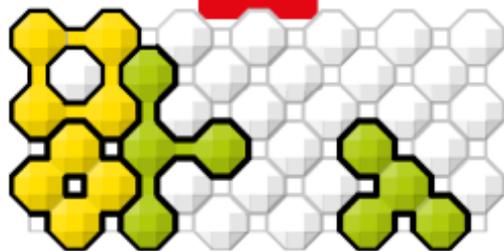
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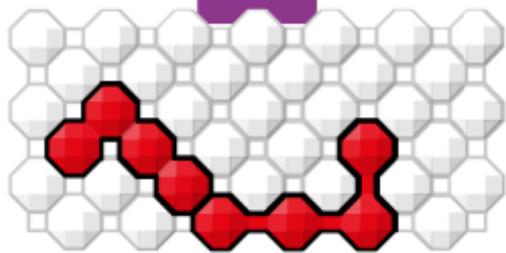
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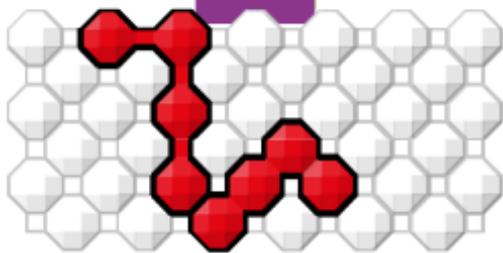
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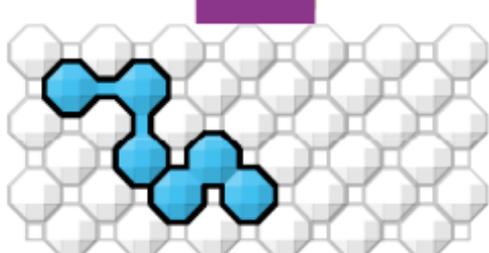
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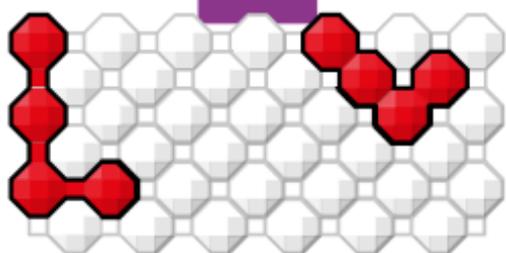
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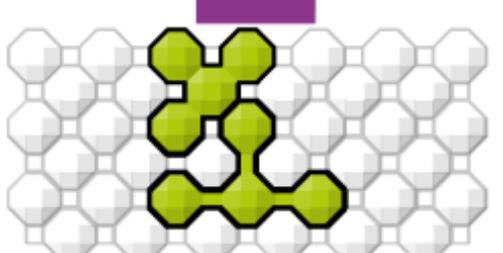
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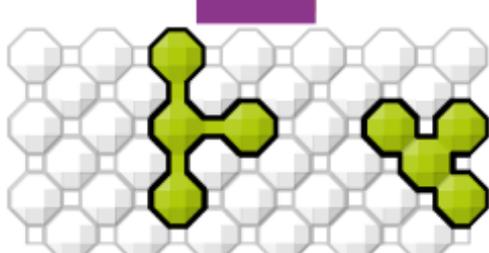
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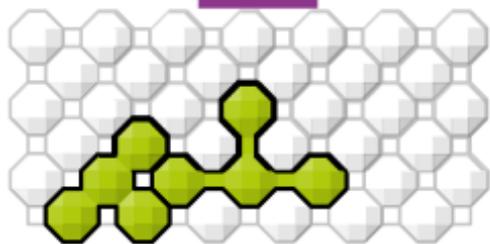
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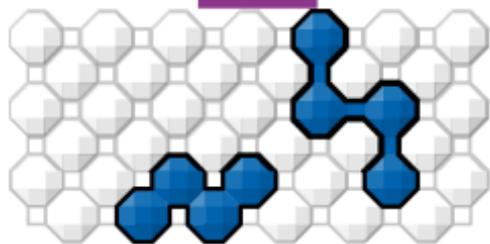
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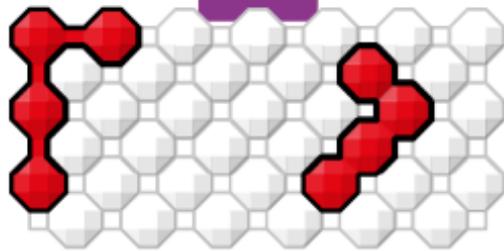
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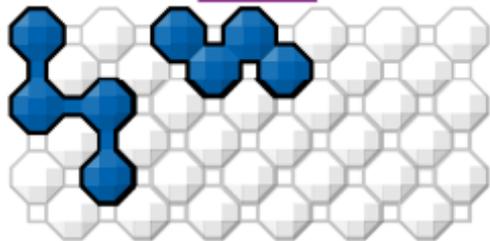
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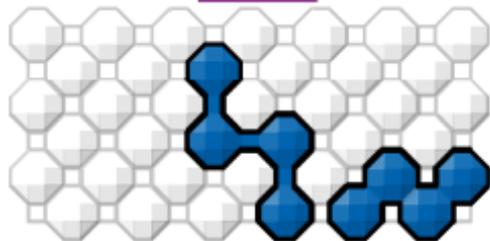
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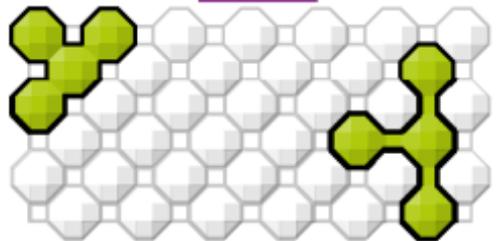
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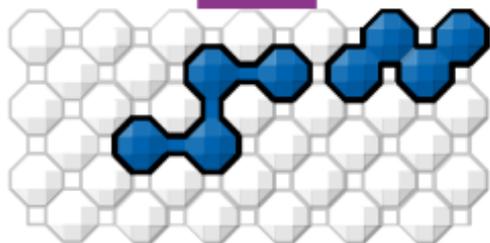
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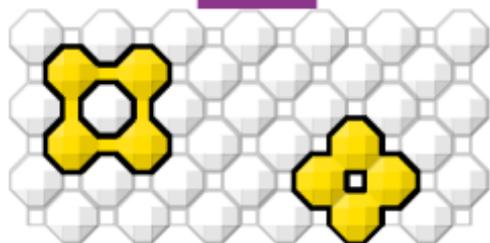
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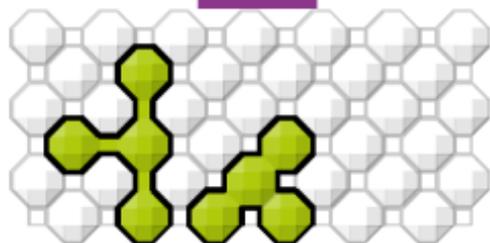
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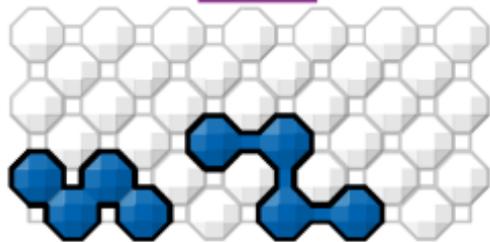
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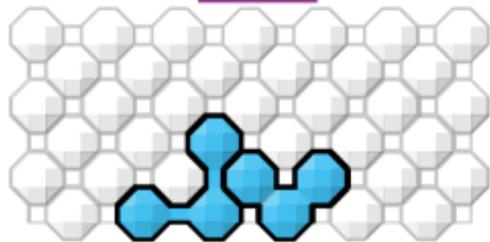
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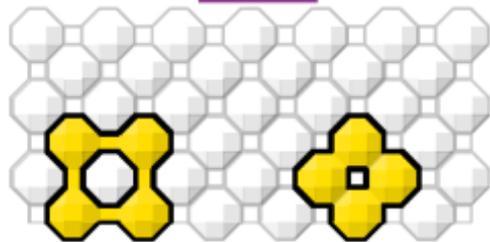
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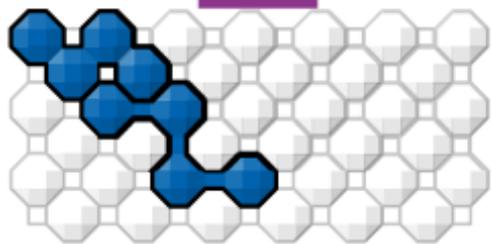
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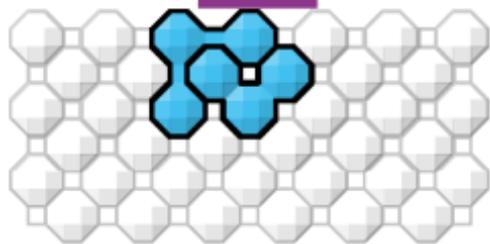
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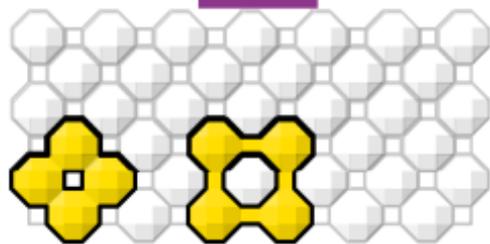
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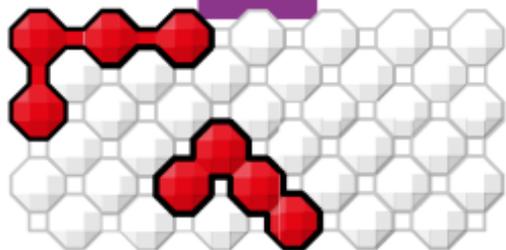
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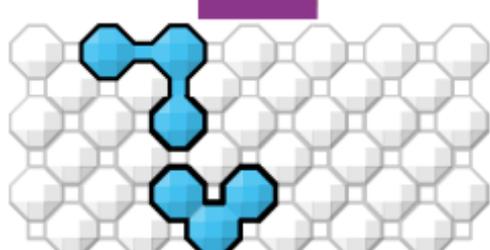
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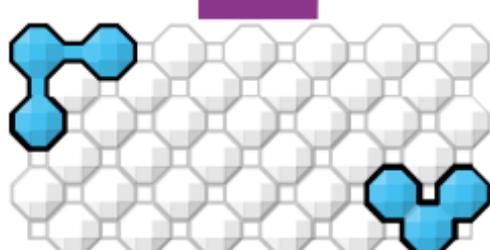
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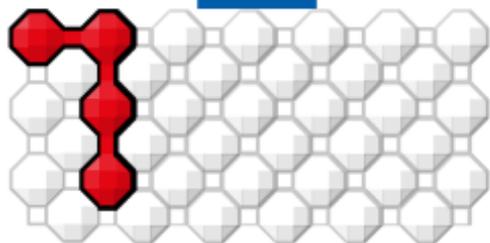
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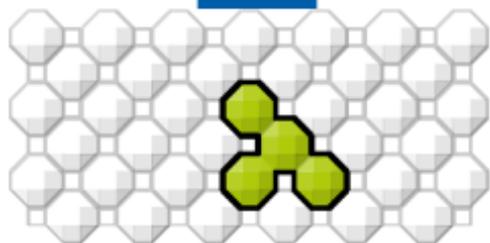
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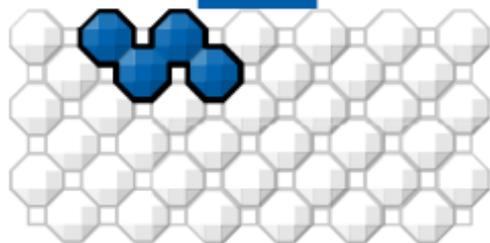
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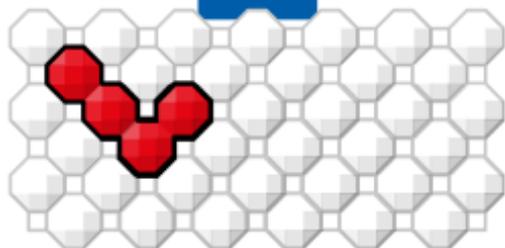
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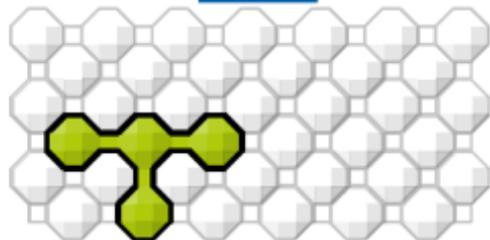
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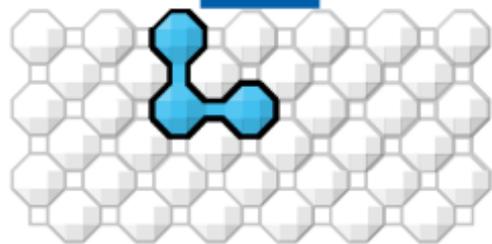
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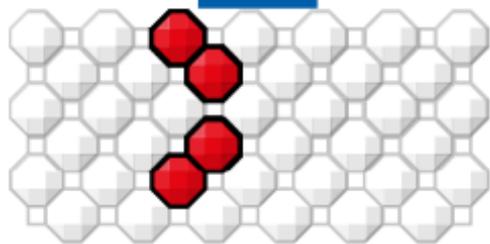
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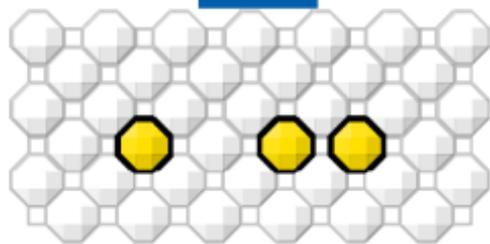
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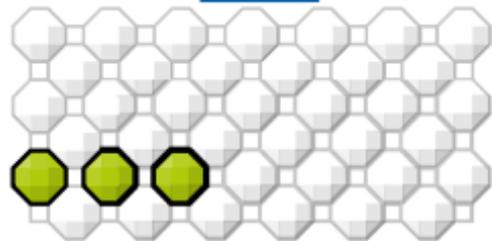
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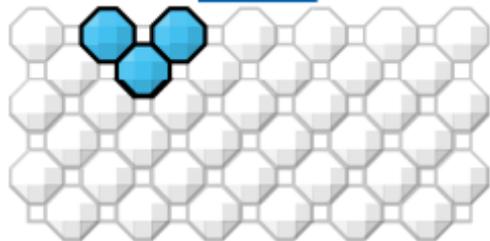
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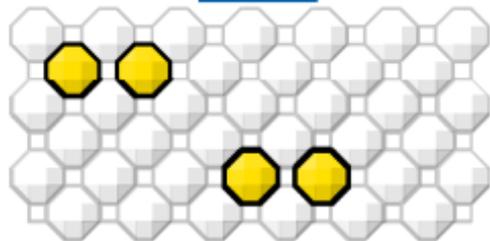
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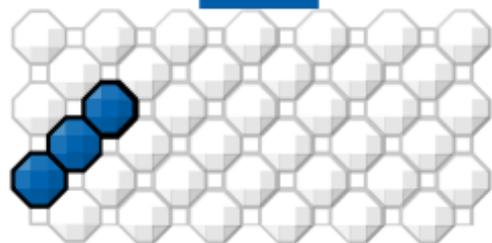
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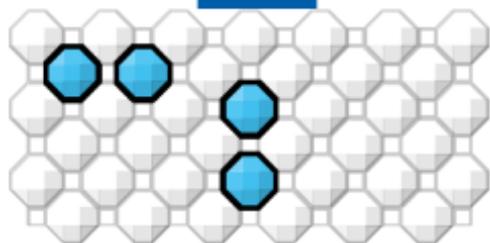
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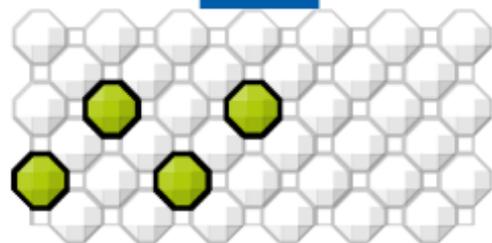
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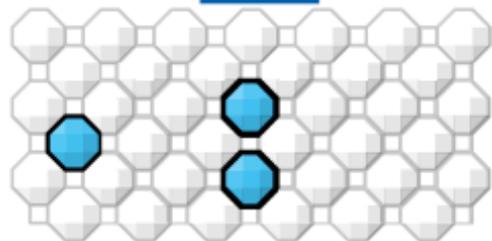
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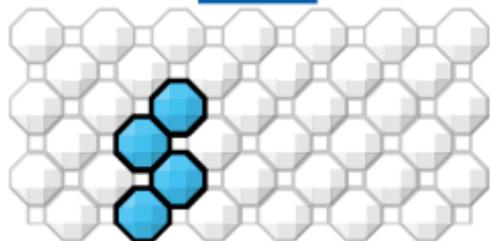
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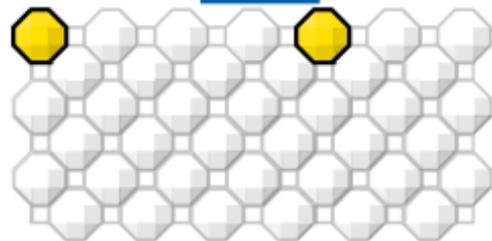
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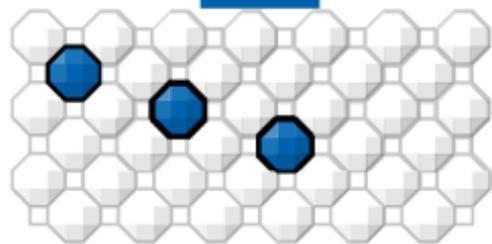
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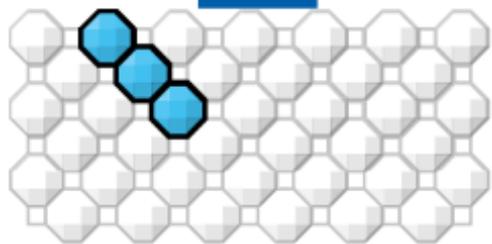
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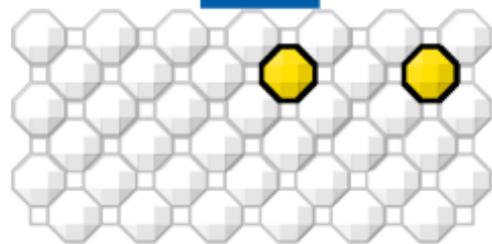
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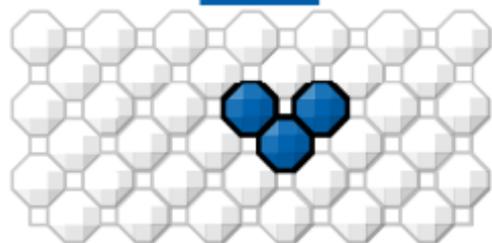
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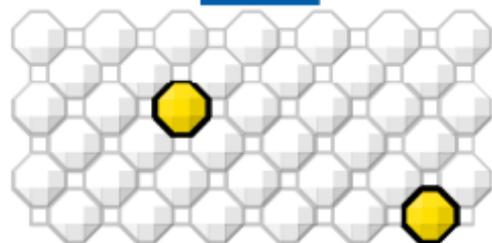
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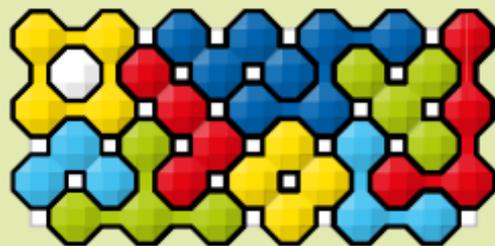
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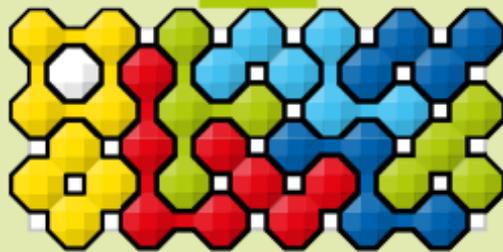
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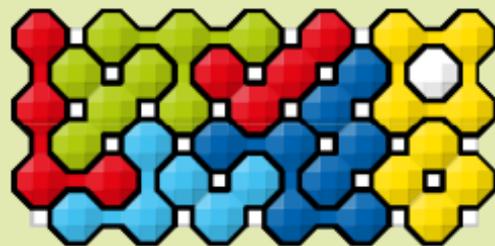
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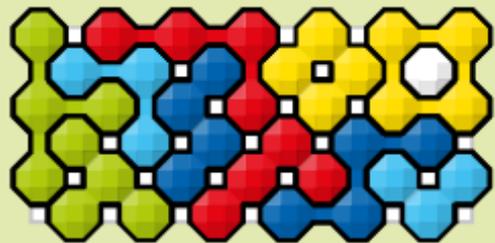
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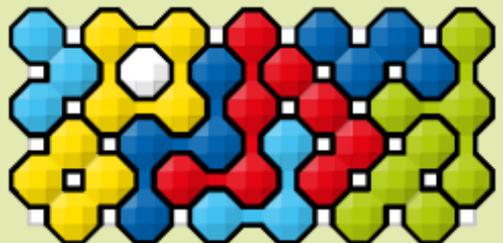
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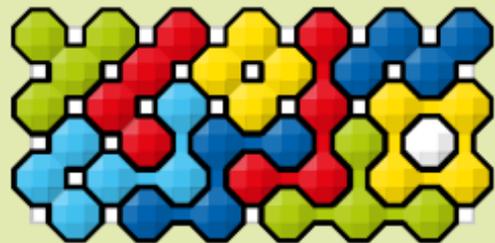
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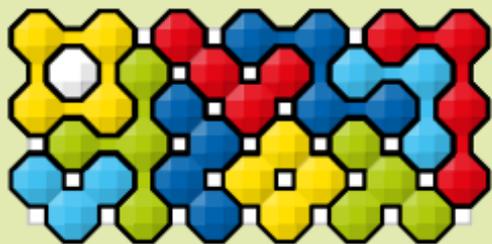
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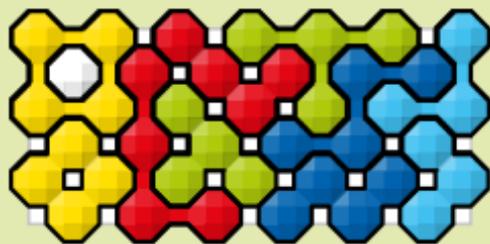
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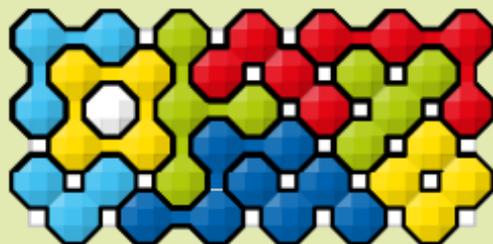
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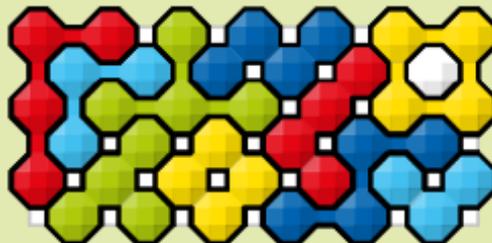
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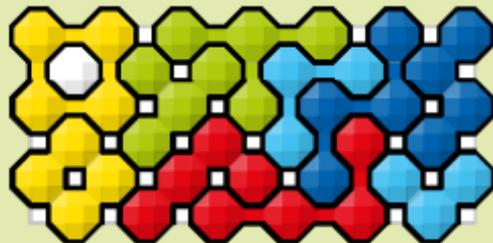
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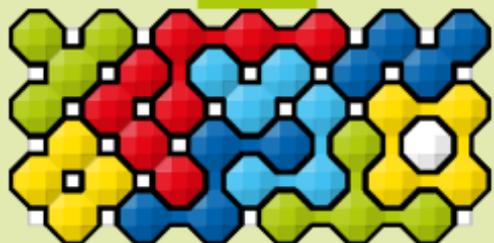
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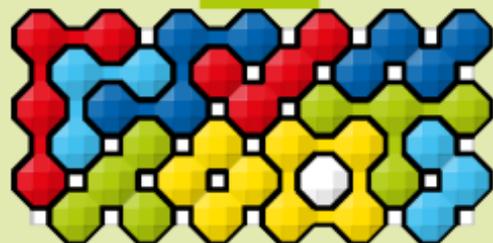
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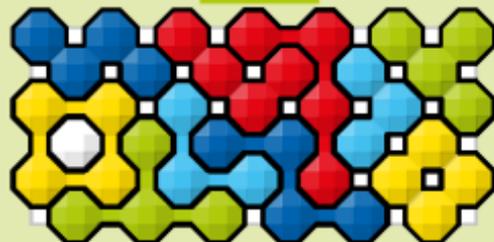
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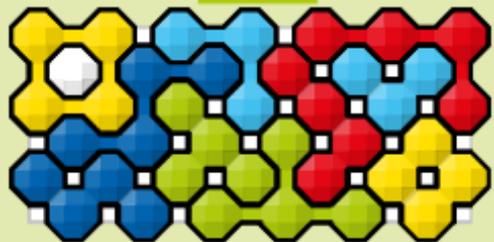
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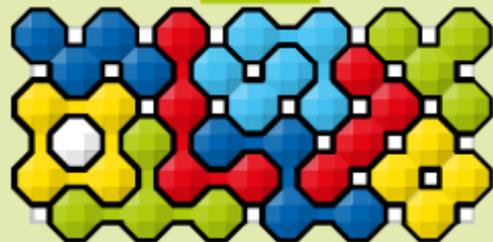
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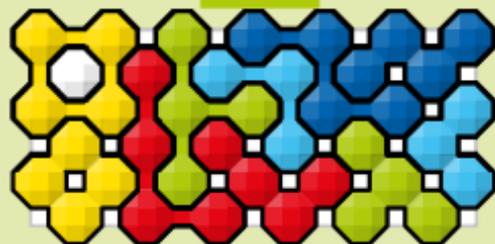
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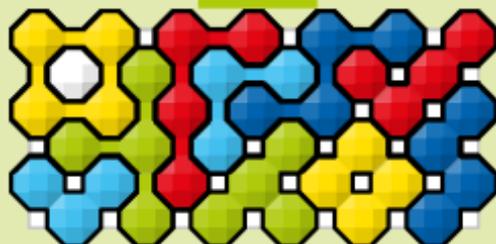
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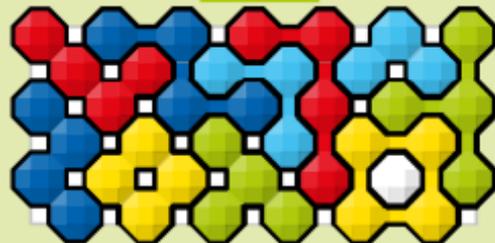
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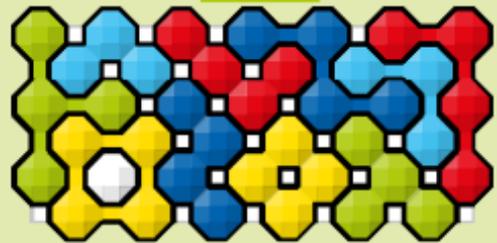
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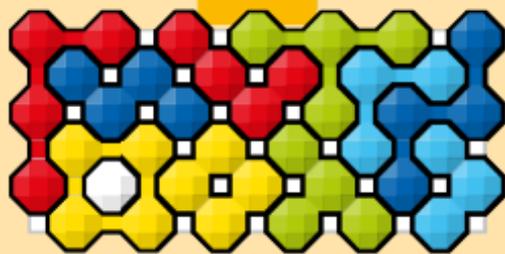
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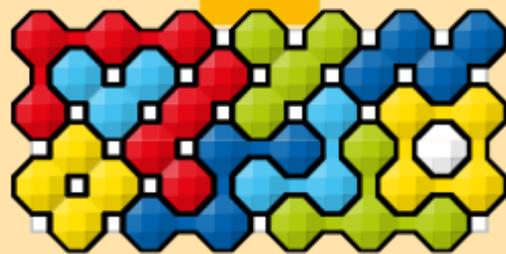
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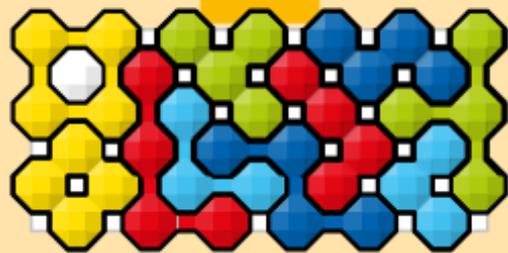
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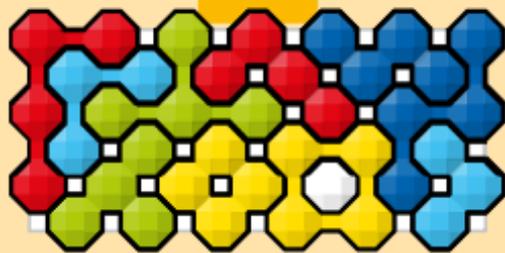
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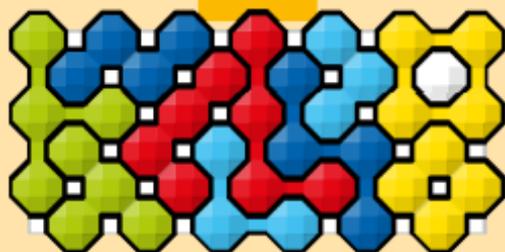
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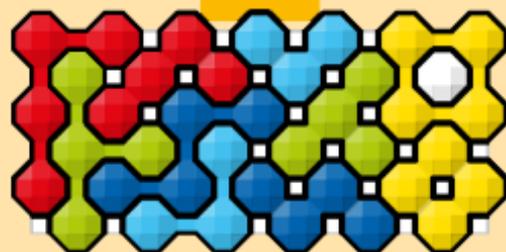
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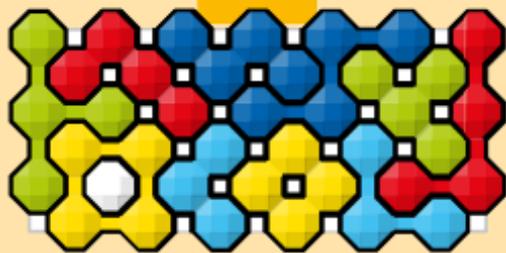
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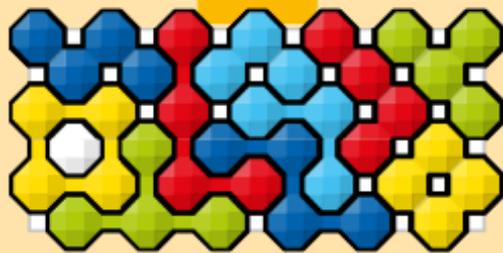
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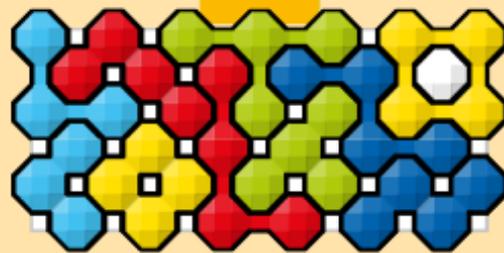
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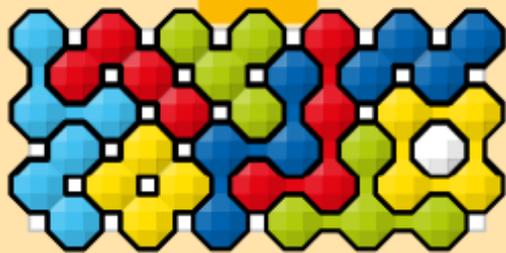
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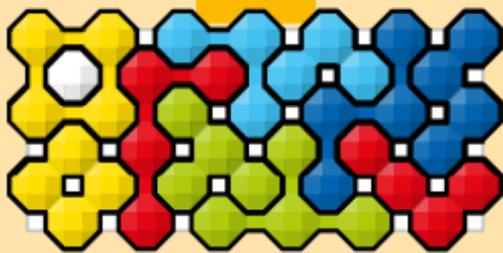
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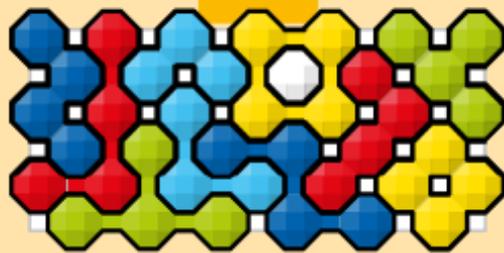
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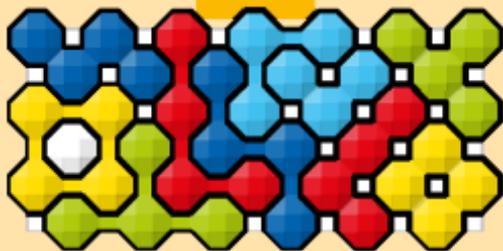
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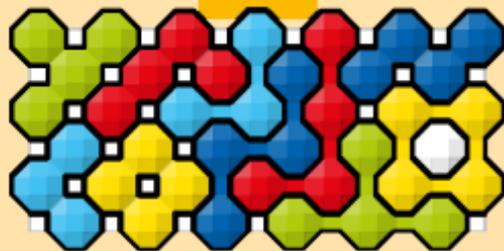
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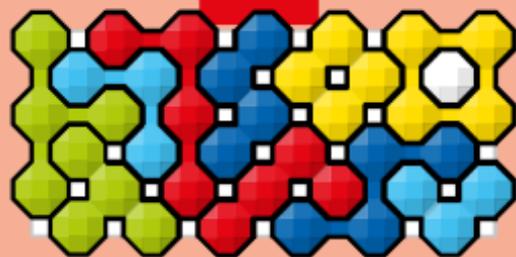
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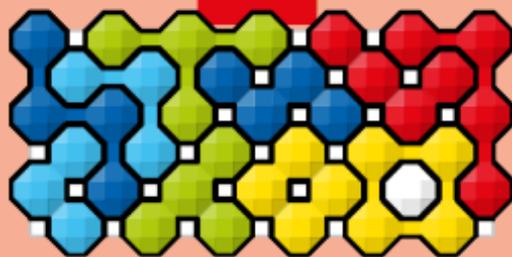
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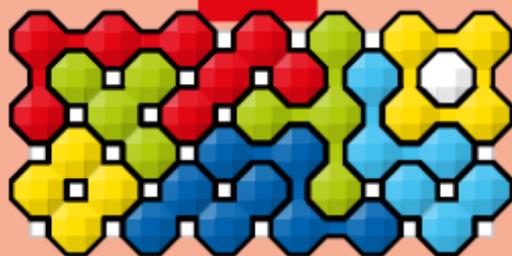
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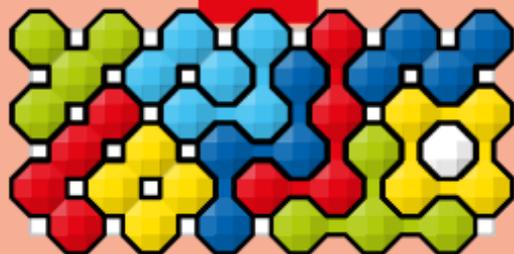
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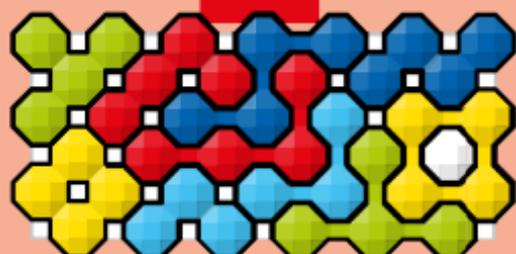
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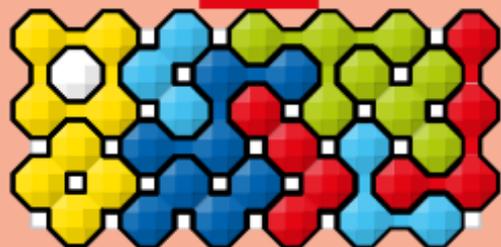
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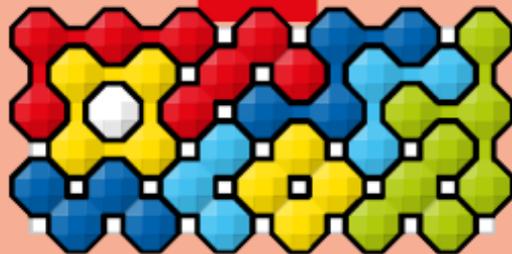
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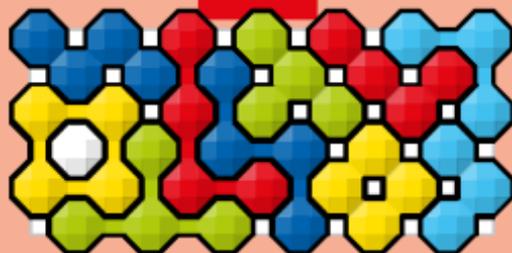
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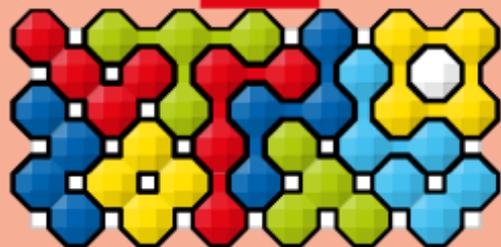
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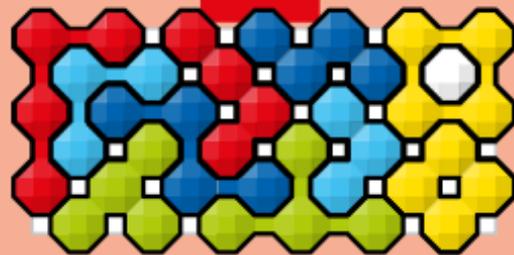
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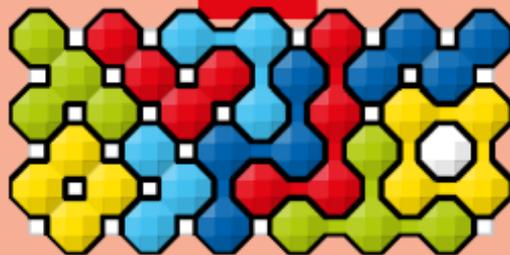
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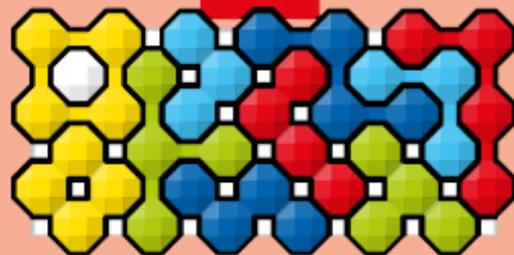
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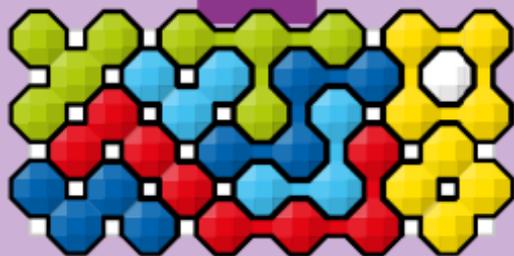
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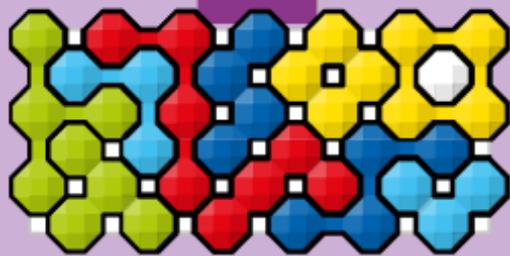
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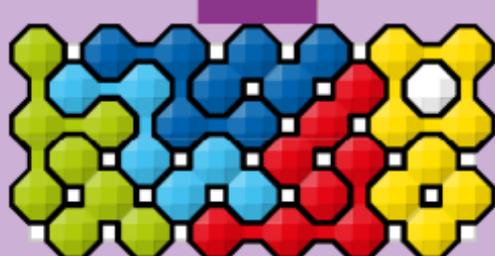
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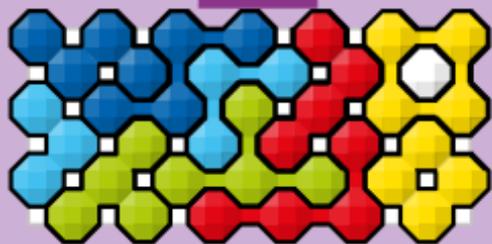
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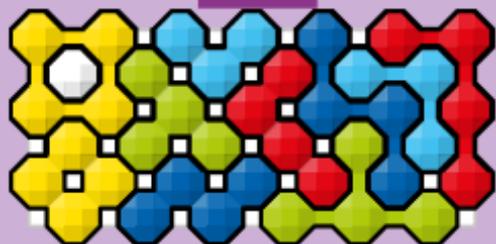
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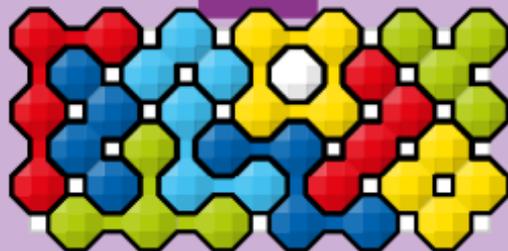
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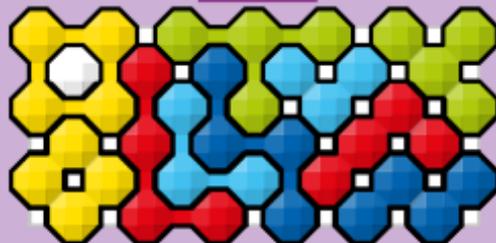
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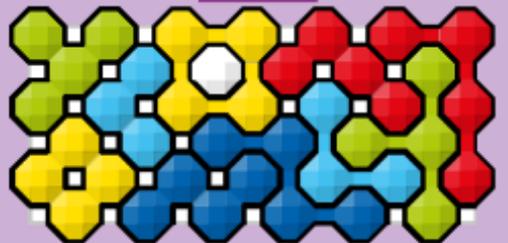
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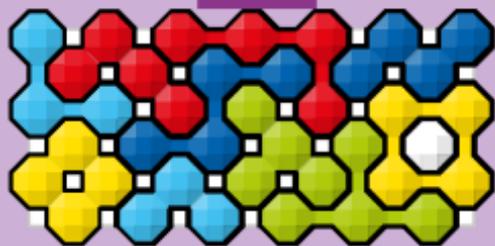
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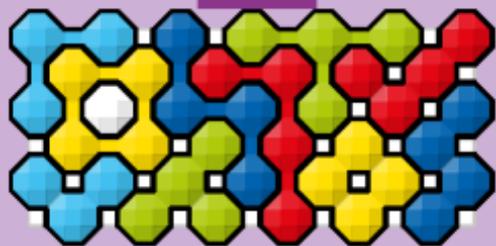
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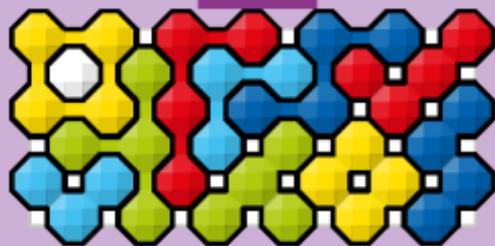
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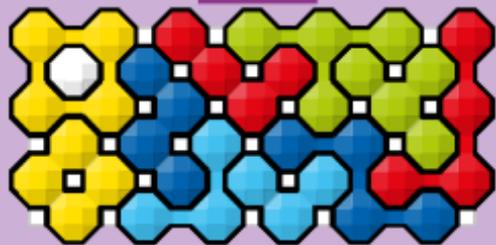
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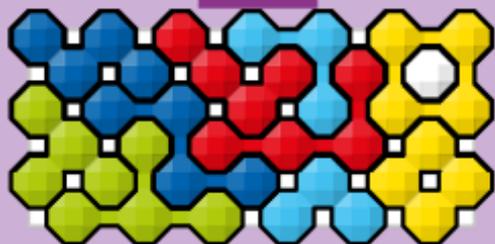
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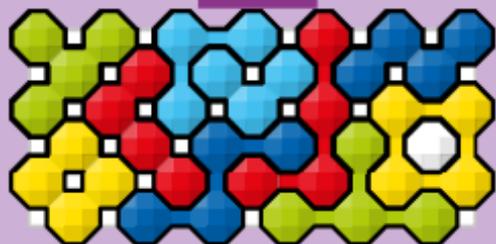
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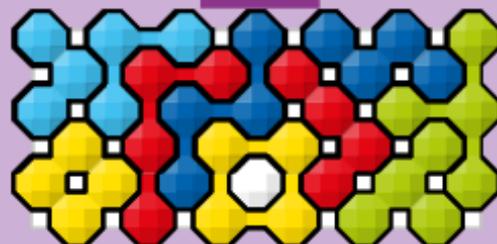
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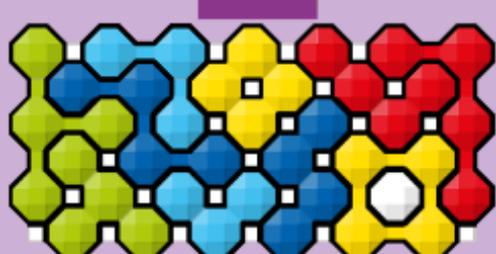
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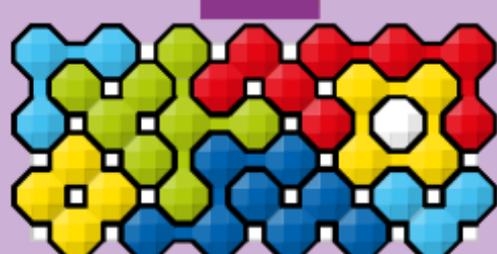
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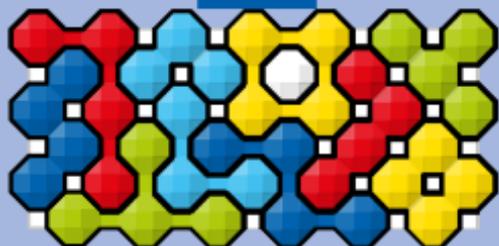
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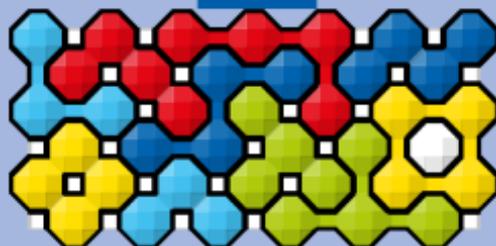
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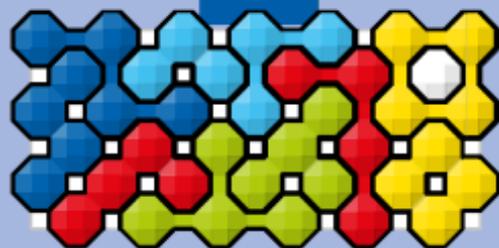
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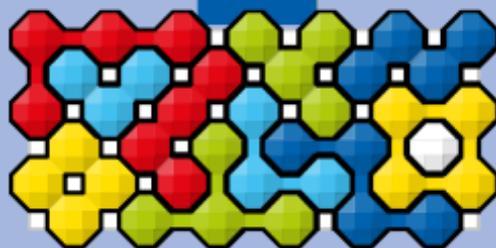
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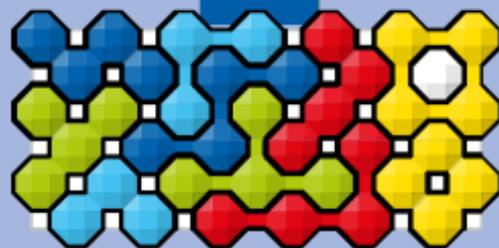
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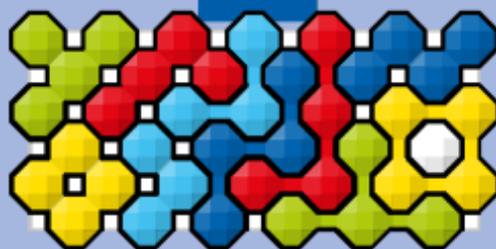
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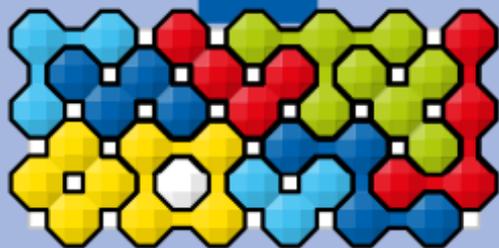
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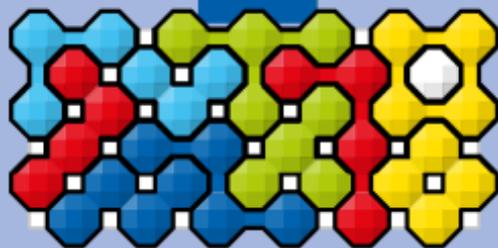
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